Course Name	Science Graphic Design	Language：English
Instructor	Issei Takahashi	
Date	Session 1&2：December 2, 13:00-16:15 Session 3：December 9, 13:00-14:30	
Venue	Institute of Transformative Bio-Molecules (ITbM) 1F, Lecture Room	

【Contents】

The design skills are required to communicate clearly and attractively in many situations when proposing and reporting research ideas and results. In this course, participants will learn basic design principles and techniques for effective research communication while creating graphics using design software (Adobe Illustrator, Photoshop, Dimension, Autodesk Maya, etc.).

Session 1: 3DCG modeling (software：Autodesk Maya)

Session 2: 3DCG rendering and graphic layout
(Software: Adobe Dimension, Photoshop, Illustrator)

Session3：Presentation and critique of the work

【Grading method】

Evaluation based on attendance and submitted assignment

【Note】

Bring a PC with the following design software installed

- Autodesk Maya, Education plan (free for students)
- Adobe Illustrator, Photoshop, Dimension (※The free trial version is valid for only 7 days. Participants should install the software at the appropriate time and make it available on the class day (Session 1&2))

【Registration】

Register for the e-Portfolio by the deadline specified by the GTR Students Support Office

Capacity (Held in English) 20 people